

Futura Physical Excerise (PE) Curriculum Framework



Physical Education Curriculum Framework

Intent:

The purpose of the Futura Learning Partnership cross-phase Physical Education curriculum is to foster a life-long love for a variety of physical activities and sporting opportunities. Through this engaging curriculum they will develop a range of transferrable skills, language, knowledge and understanding which can be used in multiple settings. A student will be provided with many opportunities to develop wider personal, social and moral skills which could include resilience, communication, teamwork, independence, leadership, analysis and evaluation. Our students will develop their understanding of what engenders a healthy lifestyle both physically and the contribution this has on good mental health and well-being. Opportunities will be provided to experience a broad range of different sports safely, through participation and observations, in both the curricular and extra-curricular provision. Community links are established and advertised to encourage our students to have further opportunities for continuing participation through school extra-curricular activities and local clubs and sports. Our relevant, engaging and challenging curriculum means that students who have studied PE at a Futura school will continue to enjoy learning about Physical Education, physical activity and a variety of sports throughout their lives.

The curriculum overview has been created to develop a range of activities for students, whilst also providing specific support/opportunities for activities that are likely to be used in GCSE/A level assessment, along with links to extra-curricular opportunities.

Through creating a structured programme, specific SOL can be created for each activity which enables clear progression through years 1-11.

This allows all Futura schools to meet Ofsted requirements and those of the National Curriculum.

Leaders, teachers and students need to be able to articulate the learning journey and this structure allows this to happen.

Where activities have been suggested, an alternative can be taught in schools where this better suits the local context. An example of this could be, when gymnastics has been suggested, trampolining could be used instead if the school has the provision for this.

Inclusion: Our curriculum is ambitious for all and strives to address inclusion and disadvantage in its intent and implementation

Aims: Underpinning the intent are key substantive and disciplinary concepts:

P2 – EYFS P4 – KS1 P6 – KS2 P19 – KS3 P26 – KS4 P30 - KS5 P35 - KS3 Schemes of Assessment

P 38 - Curriculum Mapping

Early Years Foundation Stage

In planning and guiding what children learn, practitioners must reflect on the different rates at which children are developing and adjust their practice appropriately. The three Characteristics of Effective Teaching and Learning are playing and exploring-children investigate and experience things, and 'have a go'; active learning-children concentrate and keep on trying if they encounter difficulties, and enjoy achievements; creating and thinking critically-children have and develop their own ideas, make links between ideas, and develop strategies for doing things. In addition, the prime areas of learning (PSE, CL, PD)underpin and are an integral part of children's learning in all areas

Birth 2 Five Range 6 statements- Moving and Handling

- Chooses to move in a range of ways, moving freely and with confidence making changes to body shape, position and pace of movement such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping
- Experiments with different ways of moving, testing out ideas and adapting movements to reduce risk

- Jumps off an object and lands appropriately using hands, arms and body to stabilise and balance
- Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles
- Travels with confidence and skill around, under, over and through balancing and climbing equipment
- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it

Being Imaginative and Expressive

- Initiates new combinations of movements and gestures in order to express and respond to feelings, ideas and experiences
- Chooses particular movements, instruments/sounds, colours and materials for their own imaginative purposes

ELG – Physical Development

Gross Motor

- Negotiate space and obstacles safely, with consideration for themselves and others;
- Demonstrate strength, balance and coordination when playing;
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

Being Imaginative and Expressive

• Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music.

EYFS Key Skills			
Games	Gymnastics	Dance	
Travel in a range of ways	Jump off of objects and lands appropriately	Move in time with music	
Moves energetically	Travel under, over and through different	Respond to music by choosing movements	
Can change directions easily	equipment	Adapt movements when appropriate	
Negotiates space and obstacles safely	Balance using arms and legs to stabilise		
Controls balls, beanbags, hoops and other	Change body shape confidently.		
equipment			

The first-hand experiences and knowledge the children should be offered are:

- Regular PE sessions including games, dance and gymnastics opportunities.
- Daily opportunities to develop gross motor skills in the indoor and outdoor provision
- A range of equipment to navigate, explore and use including large, multi-levelled equipment and smaller resources.
- Opportunities to develop coordination
- Discussions to reflect on developing skill and effect of exercise
- Appropriate stimuli for expression through dance including a range of music

Key Vocabulary –Balance, move, travel, obstacle, under, over, through

Year Group	Substantive Knowledge	Disciplinary Knowledge	Possible Context
1	 <u>Gymnastics</u> Jumping: static and seating Balances: Points and patches Body shapes: Wide, narrow, curved 	<u>Gymnastics</u> -Copying skills and begin to link these together to form short sequences. -Develop basic control of movements.	<u>Gymnastics</u> -Create movement phrases, with a start and finish position, using low apparatus that link at least one jump and one balance together. - work individually and in pairs
	Games • Handling a ball • Sending a ball • Receiving a ball • Chasing a ball	Games - Practice and develop co-ordination of movement and skills.	Games-Kicking-Striking-Tracking-Catching-Throwing
	 <u>Dance</u> Copy basic motifs. Repeat basic dance motifs. 	<u>Dance</u> - Copy movements, linked to a suitable stimulus, working individually and with a partner, to create short phrases.	Dance-Create basic motifs using topic based ideasWork individually and in pairs

2	 <u>Gymnastics</u> Jumping: Turning, spinning, twisting Balances: On isolated parts of the body Rolls: Rocking and roll 	<u>Gymnastics</u> -Copy and repeat skills and link these together with movement to create fluent sequences with a variety of simple dynamics. -Show basic control and body tension with use of some dynamics within sequences.	<u>Gymnastics</u> -Create short sequences, with a start and finish position, using low apparatus that link three or more actins together and I incorporate some change in dynamics (body shape, level).
	 Games Handling a ball Sending a ball Receiving a ball Chasing a ball 	Games -Using a variety of equipment, Practice and develop co- ordination of movement and skills with increasing precision, control and accuracy. -Apply skills and movement, in small sided non- competitive and competitive games.	Games-Kicking-Striking-Tracking-Catching-ThrowingDevelop these skills indoors and outdoors with a variety of size of balls, quoits, bean bags etcApply skills in game situations
	Dance	Dance	Dance
	 Copy basic motifs. Repeat basic dance motifs. Remember dance motifs Develop short, linked phrases Basic dynamics: change of speed, change of level, change of shape. 	Copy repeat and link phrases, in response to a stimulus. -Perform movements with control and precision working individually, with a partner.	 Create basic motifs using topic based ideas Remember, repeat a series of actions Work individually and in pairs
Transition point 1:			

Gymnastics					
I can perform the basic gymnastic actions with some I can des control and balance. I am beg		I can use sh I can descri I am beginn I can feedba quality es in dance, e teachers to	apes when performing other skills. ibe how my body feels during exercise ning to provide feedback using key words. ack to others and recognise elements of high gym and games at the end of the unit to modera o focus on assessment with PE lead/sports coach	others. I can wor	
3	 Gymnastics Balance: Points /patches Rolls: Straight, barrel, forward Jump: Straight, star, tucked 	d	<u>Gymnastics</u> -Link balances, rolls and jumps together to form sequence individually and with a partner which demonstrate matching and contrasting shapes u variety of apparatus. -Show some body tension, control and precision balancing, rolling, and jumping when performing actions individually and in a sequence.	sing a when	Gymnastics Create a sequence that includes: -a balance -A jump -A roll -A travel movement
	Dance Canon Unison Pathways Dynamics Formation		Dance -Communicate, remember and repeat movemen theme through developing a range of phrases wi show a variety of dynamics as well as control and precision. Perform individually and with a partner.	hich	Dance -Cross curricular link to topic work

Games Tracking a ball Throwing a ball Catching a ball Dribbling a ball Forehand Backhand Ready position Underarm bowling Overarm bowling 	Games Practice and apply skills in a range of small sided non- competitive and competitive games showing control and precision, developing tactics and strategies to be successful.	Tops Games Task Cards Netball Football Handball Hockey Basketball Dodgeball Tag rugby Cricket Rounders Tennis Badminton Volleyball
 Athletics Running: Spiriting, over an obstacle Throwing a ball: push and pull Jumping: Height and distance 	Athletics Practice and improve skills through non-competitive and competitive events developing individual performance with a focus on personal improvement Perform running, throwing and jumping actions with developing control and accuracy.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
 Outdoor and Adventurous Activities Follow and give simple instructions and apply rules 	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities -Problem solving games and activities -Orienteering

• Orientate and follow a diagram/map Plan and attempt to solve problems	 -Develop skills of working collaboratively in team to use different strategies to solve problems, while giving and following instructions. -Develop skills of orientation by following a variety of different diagrams and maps to complete a task 	TOPS Cards: Athletics
Analysis and improvement To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer assess	Each activity will have feedback opportunities (mainly as a class). To then act on that feedback to improve.
Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extra- curricular provision where possible. Additional links to outside clubs would be provided (For that specific year group)	
 <u>Gymnastics</u> Balances: Individual/partner, shoulder, bridges Rolls: Straight, barrel, forward, straddle Jumps: using rotation Travel: Pathways 	<u>Gymnastics</u> -Link balances, rolls and jumps together to form more complex sequences, with a wider variety of travelling actions, including apparatus working individually and with a partner. Sequences will include actions that require weight to be taken on different parts of the body through inverted movements and varying dynamics when performing with a partner.	<u>Gymnastics</u> Create a sequence with a partner, using apparatus, to include: -a Jump -A roll -Individual balance -Partner balance -Inverted movement

	-Show body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence.	
Dance Canon Unison Pathways Dynamics Formation Reaction/action	 <u>Dance</u> -Communicate, remember and adapt choreographed phrases, individually and with a partner, to represent an idea. -Use pathways, levels, shapes, directions and timings to express and show a change to show variety with developing fluency and control in response to a stimulus. 	Dance -Cross curricular links to relevant topic work
 Games: Striking and fielding Direct hit Running between the wickets Intercepting the ball with 1 hand Overarm bowling The pull shot Stopping bouncing ground ball 	Games: Striking and fielding:-Choose where to direct a hit from a bowled ball-Use and apply basic rules of the game-Apply speed and decision-Play confidently in a variety of roles: fielder, bowler etc-Track and intercept the ball-Bowling with consistency	-Cricket -Rounders
 Games: Net/Wall Ready position Forehand to targets Intro to backhand Moving to return the serve Partner doubles Scoring points 	Games: Net/Wall-Choose ways to send the ball to make it difficult for the opponent-Play the role of umpire-Explore shots on both sides of the body-Use a small range of racquet/hand skills	-Mainly Tennis -Cricket -Rounders

 Games: Invasion Basic passing Picking up and running with the ball Keeping possession Evading defenders Running into space Pacing 	 -Use basic defensive tactics -Work with a partner/small group to return the ball -Play competitively Games: Invasion -Working with a team mate to make it difficult for the opposition -Use defensive tactics -Play using marking techniques -Send and receive the ball with accuracy -Keep possession of the ball and run -Show speed and endurance -Use and apply the basic rules of the game 	- Hockey - Tag Rugby - Netball - Basketball - Football
 Athletics Running: over time/distance, relays Throwing: push and pull Jumping: distance and height 	Athletics -Practice and improve skills of running, throwing and jumping through non-competitive and competitive practices and events while developing individual performance with a focus on personal improvement. -Perform running, throwing and jumping actions with some control and accuracy.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics

Outdoor and Adventurous Activities	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities
 Accurately follow and give instructions and apply rules Orientate and follow a diagram/map by identifying key symbols Plan and apply strategies to solve problems 	 -Develop skills to successfully collaborate in teams and be successful in completing a range of problem solving tasks, while following and understanding rules. -Use skills of orientation by following a variety of different diagrams and maps to complete a task using a key and its symbols accurately. 	-Problem solving games and activities -Orienteering -TOPS cards
Analysis and improvement To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer assess	Each activity will have feedback opportunities (mainly as a class). To then act on that feedback to improve.
Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extra- curricular provision where possible. Additional links to outside clubs would be provided (For that specific year group)	
 <u>Gymnastics</u> Balances: Symmetrical/ asymmetrical, shoulder, handstand, bridges Rolls: Straight, forward, straddle, backwards 	<u>Gymnastics</u> -Link balances, rolls and jumps together to form longer sequences, which include more complex actions that require weight to be taken through inverted movements.	<u>Gymnastics</u> -Create and perform a partner sequence that links six different actions; rolls, balances, jumps, inverted movements and travel. There must be a variety of the following showing different dynamics: levels, directions, partner relationships, body shapes.

 Travel: canon, synchronisation, mirror and matching 	-Show good body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence	
Dance	Dance	Dance
 Relationships: canon, unison, mirroring Pathways Dynamics Formation Reaction/action 	 -Accurately, remember and adapt choreographed phrases, individually and with a partner, to represent an idea. -Use pathways, levels, shapes, directions and timings to express and show a change to show variety with fluency and control in response to a stimulus. 	-Cross curricular links to topic work
Games: Striking and Fielding	Games: Striking and Fielding	Games
 Fielding positions for attack Tracking and catching Bowling short On and Off drive Rules of cricket 	 Strike and field with flexibility and power Use a range of tactics in game Use and apply basic rules fairly Choose where to hit the ball to maximise scores Use a variety of shots in game situations Throw with accuracy Track the flight of the ball with accuracy Begin bowling techniques Work with others 	-Cricket - Rounders - Softball / Baseball
Game: Net/Wall	Games: Net/Wall	<u>Games</u>
Volley shots	-Cooperate with others	- Tennis

 Overhead shots Doubles play Approaching the ball 	 -Play a range of basic shots -Play modified games with confidence -Apply control with the ball -Apply a range of techniques to score points -Demonstrate a variety of service shots in isolation and game play -Keep track of their own scores -Suggest warm ups to prepare the body. 	 Badminton Volleyball
 Games: Invasion Tagging opposition Running and passing accurately Pop pass The 'Magic Diamond' Pacing 	Games: Invasion-Play in formations and execute game plans-Explain the need for different tactics-Know and apply the rules in a game-Able to combine dribbling and passing-Able to select which skill to useMove balls over longer distances accurately-Play in different positions with success-Mark goal side when appropriate-Use appropriate language to explain their attacking and defensive play.	Games Hockey Tag Rugby Netball Basketball Football
 <u>Athletics</u> Running: pacing over distance, relay takeovers Throwing: pushing and pulling 	<u>Athletics</u> -Practice and improve skills of running, throwing and jumping through non-competitive and competitive	<u>Athletics</u> -Sprinting -Distance running -Relays -Hurdles

• Jumping: long, triple	practices and events while developing individual performance with a focus on personal improvement. -Perform running, throwing and jumping actions with increasing control and improvement in times / distances.	-Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
 Outdoor and Adventurous Activities Communicate clearly, whilst developing leadership skills and apply rules Orientate a map confidently using it to navigate a course. Plan and apply strategies to solve more complex problems 	Outdoor and Adventurous Activities -Use skills to successfully collaborate and developing leadership, in teams and be successful in completing a range of more complex problems, while following and understanding rules. -Use skills of orientation by following a map to navigate a course.	Outdoor and Adventurous Activities -Problem solving games and activities -Orienteering -TOPS cards
Analysis and improvement To offer feedback in partners. To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer and self-assess	Each activity will have feedback opportunities. To then act on that feedback to improve.
Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extra- curricular provision where possible.	

	Additional links to outside clubs would be provided (For that specific year group)	
 <u>Gymnastics</u> Balances: counter balance /counter tension, shoulder stand, handstand Rolls: forward, backward, straddle Jumps: Vault Body shapes: bridges Travel: canon, synchronisation, mirror and matching 	<u>Gymnastics</u> Using knowledge of different gymnastic actions and dynamics, combine and link actions in a group which include a variety of formations, combining the use of apparatus. Show consistent body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence	<u>Gymnastics</u> Create and perform a group sequence that links at least six different actions; rolls, balances, jumps, inverted movements and travel. There must be at least three changes in formation. The sequence must show a variety of different dynamics: levels, directions, partner relationships and body shapes
Dance•Relationships: canon, unison, mirroring•Pathways•Dynamics•Formation•Reaction/action•Choreography	 Dance Perform & create motifs in a variety of dance styles with accuracy & consistency. Select & use a wide range of compositional skills to demonstrate ideas. Suggest ways to improve quality of performance showing sound knowledge & understanding. 	<u>Dance</u> -Cross curricular links to topic work
 Games: Striking and Fielding Fielding positions for attack Tracking and catching Bowling short Working as pairs to field a long ball On and Off drive 	Games: Striking and Fielding -Apply with consistency standard rules -Use a range of tactics for attacking and defending Strike a ball using a range of shots	- Cricket <u>- Rounders</u>

Basic Rules	 -Attempt to track and catch high balls in isolation and in game -Demonstrate control in fielding -Play within small sided games -Work in a team 	
Games: Net/Wall Communication – doubles Backhand shot Lob shot Rules and scoring Positioning in doubles 	Games: Net/Wall-Make appropriate choices in games for the best shot to use-Apply tactics effectively-Use a range of shots in isolation-Use a range of shots in game-Start games with the appropriate serve-Being to use full scoring systems-Develop double play	- Tennis
 Games: Invasion Support play with the ball Set plays Pacing Spaces not faces principle Transition from attack to defence Observe and analyse 	Games: Invasion-Choose and implement a range of strategies to attack and defend-Suggest and lead a warm up-Make quicker decisions in game-Use and apply Boundary rules-Build upon set plays-Use a variety of techniques for passing	- Tag Rugby - Football - Hockey

	 -Play in a variety of positions -Consistently catch/control a ball -Able to track and control a rebound -Work in a team to keep possession 	
Athletics•Running: pacing over distance, relay takeovers•Throwing: pushing and pulling•Jumping: long, triple	Demonstrate good control, strength, speed & stamina in a variety of athletic events. Understand how to apply athletic skills & tactics to the competitive situation. Explain how to improve technique in a variety of events.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
 Outdoor and Adventurous Activities Communicate clearly, whilst developing leadership skills and apply rules Orientate a map confidently using it to navigate a course. Plan and apply strategies to solve more complex problems 	Outdoor and Adventurous Activities -Use skills to successfully collaborate and developing leadership, in teams and be successful in completing a range of more complex problems, while following and understanding rules. -Use skills of orientation by following a map to navigate a course.	Outdoor and Adventurous Activities - Problem solving games and activities - Orienteer effectively around a timed short course -TOPS cards
Analysis and improvement To offer feedback in partners.	Analysis and improvement	

	To offer feedback as a class and opportunities to improve that specific skill	Using criteria set for that specific activity to peer and self-assess	Each activity will have feedback opportunities. To then act on that feedback to improve.
	Competitive sports and activities outside of school Children offered opportunities to compete in a range of sports & activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extra- curricular provision where possible. Additional links to outside clubs would be provided.	Football, Basketball, Cricket, Netball, Gymnastics, Athletics, Inclusive competitions.
SWIMMING Delivered across Key Stage 1 & 2 where appropriate	 Water confidence in shallow water Water confidence deep water Basic stroke development; alternating and simultaneous strokes, breaststroke, front crawl, backstroke Developing endurance Water Safety and hazards Safe self-rescue skills 	 -Develop and confidently show basic skills: face in the water, floating, push and glide, jumping in, swimming under water -Effectively use strokes to achieve different outcomes adapting for a range of purposes and intended outcomes. -Swim for at least 25m including some deep water swimming, showing a consistently strong stroke -Be able to use appropriate survival and self-rescue skill 	Whole class swimming lessons Top Up & intensive Learn to Swim sessions
Transition point 2:			

HANDS	HEAD	<u>HEART</u>
I can select and combine my skills, techniques and ideas and apply them accurately and appropriately, consistently showing precision, control and fluency. When performing I can draw on what I know about strategy, tactics and composition.	how these are applied in my own and others' work. I can modify and refine skills and techniques to improve my	I can Involve and motivate others to perform better I can accept critical feedback and make changes to get better.

	I can explain how the body reacts during different types of	I can take the lead in small groups & communicate ideas
	exercise and warm up and cool down in ways that suit the	effectively.
	activity. I can explain why regular safe exercise is good for	
	my fitness and health.	

- Transition documents – general completed by schools, along with end of year 6 assessments with student specific information. – don't think these are in place

- Talent ID sessions to give an idea of generic performance for assessment.

- Local Sports Coordinators & Sports Partnerships to work with Primary schools to develop links and support the transition process.

- Festival opportunities for children at secondary schools, along with Sports leaders / ambassadors helping to run events in Primary schools

-Sports premium funding to help with assessment – release teachers to focus on assessment with PE lead/sports coach to take lessons.

-Transition day/week? Could we have one? Event for year 6 to secondary.

- Teacher "swap" days to see how PE is running in the other school to help professional development and feedback to appropriate schools.

7 Team games	Team games	
Basic techniques and strategies	Ability to transfer skills into different sports (e.g.	Netball, Hockey, Rugby, Football, Badminton
- Passing and receiving	passing in football and hockey) and into competitive environments (game situations).	(doubles), Tennis (doubles), Table tennis (doubles), rounders, cricket, softball, Danish
- Tackling		longball, Basketball, Dodgeball.
- Shooting / scoring	Ability to transfer knowledge of similar rules and	
- Attacking and defending	different components of sports (such as positioning)	
- Movement of the ball	across to other sports.	
- Communication	Positive approach to PE and the understanding of a healthy and active lifestyle.	
- Rules of the activity / sport		
- Hitting the ball		
- Throwing and catching		

- Racket skills/techniques		
- Rules of the sport		
- Tactics and strategies		
Individual games/activities	Individual games/activities	Badminton (singles), tennis (singles), athletics table tennis (singles) (Dance, gymnastics)
Basic techniques and strategies	Ability to transfer these skills into different sports (e.g. technique when throwing a ball and throwing a javelin)	table termis (singles) (burice, gyrindsties)
- Throwing and catching	and into competitive environments (game/competition	
- Racket skills/techniques	situations)	
- Specific skills to each athletics event		
- Rules of the sport	Ability to transfer knowledge of similar rules and different components of sports (such as positioning)	
- Tactics and strategies	across to other sports.	
	Positive approach to PE and the understanding of a healthy and active lifestyle.	
Dance/gymnastics	Dance/gymnastics	Dance, gymnastics, trampolining, cheerleadin
Basic techniques and strategies	Ability to transfer individual skills into routines and	
- Levels	performances.	
- Types of movement	Positive approach to PE and the understanding of a healthy and active lifestyle.	
- Shapes/balances		
- Transitions		
- Pace		

- Stillness		
- Choreography		
- Key terminology – synchronization, canon etc.		
OAA	OAA	Problem solving, orienteering, team building.
Basic techniques and strategies	Ability to use individual skills in competitive situations.	
Problem solving and outdoor adventurous activities.	Positive approach to PE and the understanding of a healthy and active lifestyle.	
Analysis and improvement	Analysis and improvement	Possible through all activities mentioned above.
Basic techniques and strategies	Opportunities for students to self and peer assess	Analysing own or others performance. Opportunities for feedback and development.
Using set criteria to assess own and others performance, providing/acting on feedback.	within all activities to improve performance, using criteria set for that specific activity.	
Competitive sports and activities outside of school	Competitive sports and activities outside of school.	Sports teams offered including athletics, netball, hockey, rugby, football, tennis, cricket,
- Opportunities for students to compete in a	Skills taught in PE lessons to be further developed through extra-curricular provision where possible.	athletics and rounders.
range of activities.	Additional links to outside clubs would be provided.	Also links to local clubs advertised where available.
Team games	Team games	Netball, Hockey, Rugby, Football, Badminton
Greater consistency in technique.		(doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.
- Passing and receiving		

 Shooting Attacking and defending Movement of the ball Communication Focus on tactics and strategies Rules of the sport Tactics and strategies 	 passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. 	
Individual games/activities Greater consistency in technique. - Throwing and catching - Racket skills/techniques - Specific skills to each athletics event - Focus on tactics and strategies - Rules of the sport - Tactics and strategies	 Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations) Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. 	Dance, gymnastics, badminton (singles), tennis (singles), athletics

Dance/gymnastics	Dance/gymnastics	Dance / gymnastics / trampolining
Greater consistency in performance of:	Ability to transfer individual skills into routines and performances, using correct skills consistently.	
- Levels	Positive approach to PE and the understanding of a	
- Types of movement	healthy and active lifestyle.	
- Shapes/balances		
- transitions		
- pace		
- creativity		
- stillness		
- Key terminology – synchronization, canon etc.		
ΟΑΑ	ΟΑΑ	Problem solving, orienteering
OAA Greater consistency in technique.	OAA Ability to use individual skills in competitive situations.	Problem solving, orienteering
		Problem solving, orienteering
Greater consistency in technique. Problem solving and outdoor adventurous		Problem solving, orienteering
Greater consistency in technique.		Problem solving, orienteering
Greater consistency in technique. Problem solving and outdoor adventurous activities.	Ability to use individual skills in competitive situations.	
Greater consistency in technique. Problem solving and outdoor adventurous activities. Analysis and improvement	Ability to use individual skills in competitive situations. Analysis and improvement	Possible through all activities mentioned above.
Greater consistency in technique. Problem solving and outdoor adventurous activities.	Ability to use individual skills in competitive situations.	
Greater consistency in technique. Problem solving and outdoor adventurous activities. Analysis and improvement Using set criteria to assess own and others	Ability to use individual skills in competitive situations. Analysis and improvement Greater use of self and peer assessment within all	Possible through all activities mentioned above. Analysing own or others performance.
Greater consistency in technique. Problem solving and outdoor adventurous activities. Analysis and improvement Using set criteria to assess own and others	Ability to use individual skills in competitive situations. Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for	Possible through all activities mentioned above. Analysing own or others performance.

	Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
9	Team games Effective and creative performance of skills and techniques: - Passing and receiving - Tackling - Shooting - Attacking and defending - Attacking and defending - Movement of the ball - Communication - Rules of the sport - Greater focus on tactics and strategies and gameplay awareness	 Team games Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. 	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.
	Individual games/activities Effective and creative performance of skills and techniques:	Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations)	Dance, gymnastics, badminton (singles), tennis (singles), Athletics

 Throwing and catching Racket skills/techniques Specific skills to each athletics event Rules of the sport Greater focus on tactics and strategies and gameplay awareness 	 Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. 	
Dance/gymnastics	Dance/gymnastics	Dance / gymnastics / trampolining
Effective and creative performance of skills and techniques:	Greater effectiveness and creativity in performances and routines.	
 Levels Types of movement Shapes/balances transitions pace creativity stillness Key terminology – synchronization, canon etc. 	Positive approach to PE and the understanding of a healthy and active lifestyle.	
OAA	ΟΑΑ	Problem solving, orienteering

	Problem solving and outdoor adventurous activities. Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Ability to use individual skills in competitive situations. Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activities mentioned above. Analysing own or others performance. Opportunities for feedback and development.
	 Competitive sports and activities outside of school Opportunities for students to compete in a range of activities. 	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
10 (core PE)	Team games Effective and creative performance of skills and techniques: - Passing and receiving - Tackling - Shooting - Attacking and defending - Movement of the ball - Communication - Rules of the sport	Team gamesAbility to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations).Ability to think about and use different tactics and strategies within a game/competitive situation.Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports.Positive approach to PE and the understanding of a healthy and active lifestyle.	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.

 Greater focus on tactics and strategies and gameplay awareness 			
Individual games/activities Effective and creative performance of skills and techniques: - Throwing and catching - Racket skills/techniques - Specific skills to each athletics event - Rules of the sport - Greater focus on tactics and strategies and gameplay awareness	 Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations) Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. 	Dance, gymnastics, badm (singles), Athletics	inton (singles), tennis
 Health and Fitness Understanding of health and fitness Components of fitness Methods of training Methods of fitness assessment 	Health and Fitness Students to understand the importance of a healthy lifestyle, including the different fitness opportunities and activities. They are able to transfer skills and principles from one activity to another where appropriate.	Training methods could include: Circuit training Weight training Interval training SAQ training Continuous training	Fitness assessments could include: MSFT 12 min Cooper run Vertical jump / standing long jump 30m sprint Sit and reach

			Fartlek training
	Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activities mentioned above. Analysing own or others performance. Opportunities for feedback and development.
	Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
11 (core PE)	Team gamesEffective and creative performance of skills and techniques:- Passing and receiving- Tackling- Tackling- Shooting- Attacking and defending- Movement of the ball- Communication- Rules of the sport- Greater focus on tactics and strategies and gameplay awareness	Team games Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation.	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.

Individual games/activities Effective and creative performance of skills and techniques: - Throwing and catching - Racket skills/techniques - Specific skills to each athletics event - Rules of the sport - Greater focus on tactics and strategies and gameplay awareness	 Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations) Ability to think about and use different tactics and strategies within a game/competitive situation. 	Dance, gymnastics, badmi (singles), Athletics	inton (singles), tennis
 Health and Fitness Understanding of health and fitness Components of fitness Methods of training Methods of fitness assessment 	Health and Fitness Students to understand the importance of a healthy lifestyle, including the different fitness opportunities and activities. They are able to transfer skills and principles from one activity to another where appropriate.	Training methods could include: Circuit training Weight training Interval training SAQ training Continuous training Fartlek training	Fitness assessments could include: MSFT 12 min Cooper run Vertical jump / standing long jump 30m sprint Sit and reach
Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activit Analysing own or others p Opportunities for feedbac	erformance.

Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugb football, tennis, cricket, athletics and rounder Also links to local clubs advertised where available.

*KS3/4 - Not all areas have to be taught in all year groups. E.g. OAA could be taught in year 7 and 8, but not in year 9.

**KS4 – Follows similar format to KS3, but includes Health and Fitness as these can be taught for lifelong participation and understanding.

*** In line with Ofsted guidance, Futura PE curriculum should follow the same skills and activities, but could use different sports to do these in (if the same sports are not possible due to different facilities or school specific contexts e.g. one school may do gymnastics, where another may do dance or trampolining).

A Level PE	Substantive Knowledge	Disciplinary Knowledge	Possible Context
Year 12	Term 1 <u>Applied anatomy and physiology</u>	All areas of the course to be applied to a variety of examples (could include any of the sports on the specification).	Linked to appropriate examples.
	Cardiovascular system		
	Respiratory system		
	Neuromuscular system		
	Skill acquisition		
	Skill, skill continuums and transfer of skills		
	Impact of skill classification on structure of practice for learning		

Term 2

Applied anatomy and physiology

Musculo-skeletal and movement analysis

Energy systems

Skill acquisition

Principles and theories of learning and performance

Use of guidance and feedback

Term 3

Exercise Physiology

Diet and nutrition

Sport and society	
Pre-industrial (pre-1780)	
Term 4	
Exercise Physiology	
Diet and nutrition	
Sport and society	
Industrial and post-industrial (1780-1900)	
Post World War II (1950 to present)	
Term 5	

	Exercise Physiology		
	Training methods and data		
	Sport and society		
	Impact of sport on society and of society in sport		
	Term 5		
	Exercise Physiology		
	Training methods and data		
	NEA introduction – Analysis of performance		
Year 13	Term 1	All areas of the course to be applied to a variety of	Linked to appropriate examples.
	Exercise Physiology	examples (could include any of the sports on the specification).	
	Injury prevention and rehabilitation	specification	
	Psychology		
	Aspects of personality		
	Attitudes		
	Arousal		
	Anxiety		
	Aggression		
	Motivation		
	Achievement motivation theory		
	Term 2		

B	Biomechanical Movement
В	Biomechanical principles
L	evers
L	inear motion
P	Psychology
S	ocial facilitation
e	Group dynamics
l II	mportance of goal setting
A	Attribution theory
s	elf-efficacy and confidence
Т	erm 3
B	Biomechanical Movement
A	Angular motion
P	Projectile motion
F	luid mechanics
L	eadership
S	tress management
N	<u>IEA</u>
Т	erm 4

Sport, Society and Technology
Drugs in sport
Sport and the law
Role of technology in PA and sport
Impact of commercialisation
Concepts of physical activity and sport
Development of elite performers in sport
Ethics in sport
Violence in sport
Term 5
Revision
Term 6
Revision

KS3 Schemes of Assessment

Curriculum 1	Feam: Physical Education – Scheme of assessment Year: 7		
	ing outcomes:		
Students wil	Il be assessed in a range of skills which can be transferred over a variety of sports and activities.		
	dividual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport,		
-	all, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.		
	nastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.		
	m solving and adventurous activities skills.		
Working	HANDS		
towards	The physical domain refers to physical development and tactical application.		
Eutonalia a	Assessed through practical lessons		
Extending	(a) Demonstrate, with precision, control and fluency, an extensive range of appropriate skills and techniques in challenging activities.		
7 – 9	(b) Make effective decisions and apply a range of tactics in shallonging activities		
Secure	 (b) Make effective decisions and apply a range of tactics in challenging activities. (a) Demonstrate, with some accuracy and success, skills and techniques across a variety of sports in competitive activities. 		
Secure	(a) Demonstrate, with some accuracy and success, skins and techniques across a variety of sports in competitive activities.		
5 – 6	(b) Apply tactics across a variety of activities with some success.		
Developing			
1-4	(b) Apply basic tactics in passive practices.		
	HEART		
	The affective domain refers to emotions, behaviours, attitudes and motivation.		
	This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4)		
	HEAD		
	The cognitive domain refers to performance analysis and application of theory.		
	To be assessed through end of rotation theory assessments (MS Teams)		

Curriculum 1	Feam: Physical Education – Scheme of assessment Year: 8							
Year 8 Learning outcomes:								
Students wil	Il be assessed in a range of skills which can be transferred over a variety of sports and activities.							
	dividual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport,							
-	all, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.							
-	nastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.							
	m solving and adventurous activities skills.							
Working	HANDS							
towards	The physical domain refers to physical development and tactical application.							
Extending	Assessed through practical lessons							
Extending	(a) Demonstrate, with consistent precision, control and fluency, an extensive range of appropriate skills and techniques in very challenging activities.							
7-9	(b) Consistently make effective decisions and apply a range of tactics in challenging activities.							
Secure	(a) Demonstrate, with consistent accuracy and success, skills and techniques across a variety of sports in competitive activities.							
Secure	(a) Demonstrate, with consistent accuracy and success, skins and teeningues across a variety of sports in competitive activities.							
5 – 6	(b) Apply tactics in competitive activities.							
Developing								
1-4	(b) Apply tactics with some success.							
	HEART							
	The affective domain refers to emotions, behaviours, attitudes and motivation.							
	This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4)							
	HEAD							
	The cognitive domain refers to performance analysis and application of theory.							
	To be assessed through end of rotation theory assessments (MS Teams)							

Curriculum	Team: Physical Education – Scheme of assessment Year: 9						
	ning outcomes:						
Students wi	Il be assessed in a range of skills which can be transferred over a variety of sports and activities including:						
	ndividual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport,						
-	ball, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.						
	nastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.						
-	em solving and adventurous activities skills.						
Working towards	HANDS The physical domain refers to physical development and tactical application.						
towards	Assessed through practical lessons						
Extending	(a) Demonstrate, with outstanding precision, control and fluency, an extensive range of appropriate skills and techniques in exceptionally challenging activities.						
0	(a) benonstrate, with outstanding precision, control and machey, an extensive range of appropriate skins and techniques in exceptionally chancinging derivities.						
7 – 9	(b) Consistently make outstanding decisions and apply a range of tactics, often with creativity, in challenging activities.						
Secure	(a) Demonstrate, with consistent accuracy and success, a range of appropriate skills and techniques in challenging activities.						
5 - 6	(b) Apply complex tactics to activities.						
Developing	(a) Demonstrate, with some accuracy and success, skills and techniques across a variety of sports in competitive activities.						
1 4	(b) Apply tactics parage a variety of activities with some success						
1-4	1 – 4 (b) Apply tactics across a variety of activities with some success.						
	HEART						
	The affective domain refers to emotions, behaviours, attitudes and motivation. This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1, 4)						
	This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4) HEAD						
	The cognitive domain refers to performance analysis and application of theory.						
	To be assessed through end of rotation theory assessments (MS Teams)						

Key Stage 1 and 2 Curriculum Map 2021- 2022

	Year 1	Year 2	Year 3	Year 4		Year 5	Year 6	
Term 1	Games	Games	Invasion games - fundamentals	Invasion games		Invasion games	Invasion games	
	Gymnastics	Gymnastics	Gymnastics	Gymnastics		Gymnastics	Gymnastics	
Term 2	Games	Games	Invasion games - fundamentals	Invasion games		Invasion games	Invasion games	
	Gymnastics	Gymnastics	Gymnastics	Gymnastics	s	Gymnastics	Gymnastics	
Term 3	Games	Games	Invasion	Invesion	I M	Invasion	Invesion	
	Dance	Dance	Dance	Dance	M	Dance	Dance	
Term 4	Games	Games	Invasion	Invasion	N G	N G	Invasion	Invasion
	Dance	Dance	Dance	Dance	Ĩ	Dance	Dance	
Term 5	Athletics	Athletics	Net / wall	Net / wall		Net / wall	Net / wall	
	Fundamentals	Fundamentals	Athletics	Athletics		Athletics	Athletics	
Term 6	Athletics	Athletics	Striking and Fielding	Striking and Fielding		Striking and Fielding	Striking and Fielding	
	Fundamentals	Fundamentals	OAA	OAA		OAA	OAA	

Year 7 2021-2022 Curriculum Map

Week beginning (4/5 week blocks)	Girls 1 (E)	Cirls 2 (W)	Boys 1 (L)	Boys 2 (S)		
06.09.2021 - 04.10.2021	Netball	Badminton	Rugby	Dance		
11.10.2021 - 15.11.2021	Badminton	Netball	Dance	Rugby		
Theory 1	Theory focus for blocks one and two – Warm-up and cool-down					
22.11.2021 - 13.12.2021	Hockey	Gymnastics	Football	Badminton		
04.01.2022 - 24.01.2022	Cymnastics	Hockey	Badminton	Football		
Theory 2	Theory focus for blocks three and four – Bones and functions of the skeleton					
31.01.2022 - 28.02.2022	P\$/SHA/OAA (2 weeks SH, 2 weeks outside)	Dance	Hockey	PS/SHA/OAA (2 weeks outside, 2 weeks SH)		
07.03.2022 - 04.04.2022	Dance	PS/SHA/OAA (2 weeks SH, 2 weeks outside)	PS/SHA/OAA (2 weeks outside, 2 weeks SH)	Hockey		
Theory 3	Theory focus for blocks five and six – Muscles of the body					
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics		
23.05.2022 - 20.06.2022	Tennis	Striking and fielding	Tennis	Striking and fielding		
27.06.2022 - 18.07.2022	Striking and fielding	Tennis	Striking and fielding	Tennis		
Theory 4	Theory focus for blocks seven, eight and nine – All theory from year 7					

Year 8 2021-2022 Curriculum Map

Girls 1 (E)	Girls 2 (W)	Boys 1 (L)	Boys 2 (S)	
Netball	Badminton	Rugby	Gymnastics	
Badminton	Netball	Gymnastics	Rugby	
Theory foc	us for blocks one and two – Warn	n up and cool down + Skeleton an	d Muscles	
Hockey	Gymnastics	Football	Badminton	
Gymnast/cs	Hockey	Badminton	Football	
Theory focus for blocks three and four - Components of fitness (Cardiovascular endurance, Muscular endurance, Speed)				
Fitness	Dance	Hockey	Fitness	
Dance	Fitness	Fitness	Hockey	
Theory focus	for blocks three and four – Comp	onents of fitness (Flexibility, Agliit	y, Strength)	
Athletics	Athletics	Athletics	Athletics	
Tennis	Striking and fielding	Tennis	Striking and fielding	
27.06.2022 – 18.07.2022 Striking and fielding		Striking and fielding	Tennis	
scriving una jibrang	Tennis			
	Netball Badminton Theory focu Hockey Gymnastics Theory focus for blocks thre Fitness Dance Theory focus Athietics	Netball Badminton Badminton Netball Theory focus for blocks one and two - Warn Hockey Cymnastics Cymnastics Hockey Cymnastics Hockey Theory focus for blocks three and four - Components of fitmers Dance Fitness Dance Fitness Theory focus for blocks three and four - Components of fitmers Athietics Athietics	Netball Badminton Rugby Badminton Netball Gymnastics Theory focus for blocks one and two – Warm-up and cool-down + Skeleton and Gymnastics Hockey Gymnastics Football Gymnastics Hockey Badminton Theory focus for blocks three and four – Components of fitness (Cardiovascular endurance, Ma Fitness Dance Hockey Dance Fitness Fitness Theory focus for blocks three and four – Components of fitness (Flexibility, Agint Athietics Athietics	

Year 9 2021-2022 Curriculum Map

Week beginning (4/5 week blocks)	Girls 1 (E)	Girls 2 (W)	Boysi (L)	Boys 2 (S)	
06.09.2021 - 04.10.2021	Netball	Cymnastics	Rugby	Badminton	
11.10.2021 - 15.11.2021	Gymnastics	Nethall	Badminton	Rugby	
Theory 1	Theory for	us for blocks one and two – Warn	up and cool-down + Skeleton an	d Muscles	
22.11.2021 - 13.12.2021	Dance	Badminton	Football	Gymmastics	
04.01.2022 - 24.01.2022	.01.2022 = 24.01.2022 Badminton		Gymnastics	Football	
Theory 2	Theory focus for blocks three and four – Components of fitness (Cardiovascular endurance, Muscular endurance, Speed – Recap) Introduce Co-ordination, Balance and Reaction time				
31.01.2022 - 28.02.2022	Hockey	Fitness	Basketball	Fitness	
07.03.2022 - 04.04.2022	Fitness	Hockey	Fitness	Basketball	
Theory 3		blocks three and four – Componer oduce greater detail in Strength -			
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics	
23.05.2022 - 20.06.2022	Tennis	Striking and fielding	Tennis	Striking and fielding	
27.06.2022 - 18.07.2022	Striking and fielding	Tennis	Striking and fielding	Tennis	
Theory 4	Theory focus for blocks seven, eight and nine – All theory from year 7, 8 and 9				

Year 10/11 2021-2022 Curriculum Map

Week beginning Week beginning (4/5 week blocks)	Girls 1 (X/Y1)	Girls 2 (X/Y2)	Boys 3 (X/Y3)	Boys 4 (X/Y4)
06.09.2021 - 04.10.2021	Fitness (Glastonbury/AS)	Netball	Rugby	Badminton
11.10.2021 – 15.11.2021	Netball	Fitness (Glastonbury/AS)	Badminton	Rugby
22.11.2021 - 13.12.2021	Badminton	Dance	Football	Fitness (FS)
04.01.2022 - 24.01.2022	Dance	Badminton	Fitness (FS)	Football
31.01.2022 - 28.02.2022	Hockey	Fitness (FS)	Basketball	Fitness (Glastonbury/AS)
07.03.2022 - 04.04.2022	Fitness (FS)	Hockey	Fitness (Glastonbury/AS)	Basketball
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics
23.05.2022 - 20.06.2022	Striking and fielding	Tennis	Striking and fielding	Tennis
27.06.2022 – 18.07.2022	Tennis	Striking and fielding	Tennis	Striking and fielding